

### <u>General Information</u>

#### Introduction

Welcome, for the third year running, to the 2023 New Zealand Handball Federation National Beach Handball Championship. We are looking to build off the incredible support we got in the first two years of the event. Thanks for coming along and helping us showcase the best Beach Handball that New Zealand has to offer. We really appreciate all the people who have travelled from across the country to be part of this event.

#### **COVID 19 Information**

As per The NZHF Covid 19 Policy that can be found on the <u>www.handball.org.nz</u> website. Please follow all regulations when it comes to isolation if you have COVID. And regardless, if you are feeling unwell please do not come onsite. Keep our community safe.

#### **Information Accuracy**

The information in this document is accurate as of the 21<sup>st</sup> of January. Any updates to the document will be communicated to team managers via email. Any changes and updates will be posted to the Facebook event. For all information required during the event the Facebook event will be updated. This document will still hold true. Please see the Facebook event for updates to the draw, after match function, etc.

#### Important Deadlines

- 5th of February <u>Team Registration</u> filled out (This does not include which players form your squad).
- 19th of February <u>Team List</u> sent back to organisers.

#### **Payment Deadlines**

- Early bird payments Last date for payment is the 12th of February and will be \$200 per team entered.
- Last date for payment Last date for payment is the 26th of February and will be \$250 per team entered.

#### Payment Details

- Account number 06-0581-0132019-06
- Reference Team Name and Grade

#### **Medical Contacts - For any emergencies dial 111**

<u>Local Medical Centre</u> 24 Hour Surgery, 401 Madras Street, Christchurch Central City, Christchurch 8013 03-365 7777

#### Tournament Contact Details

**Tournament Directors** 

Willy Silcock – 027 207 5174

On the Day Logistics • Willy Silcock – 027 207 5174



#### **Team and Grade Format**

The Tournament will be divided into two grades. Men's Grade, Women's. Specific Tournament requirements for each grade are as follows:

• Men's Grade - Teams will comprise of no less than 6 or no more than 10 male players.

• Women's Grade - Teams will comprise of no less than 6 or no more than 10 female players. For all grades:

- Each team is allowed to have 2 officials in the capacity of Team Coach or Manager/Assistant Coach.
- 6 players must be present at the start of the game otherwise the game is classed as forfeited.
- If the number of players eligible to play drops below 4 (due to disqualification), the game is discontinued and the other team is deemed the winner.

#### **Friday Night Format**

On Friday night as a Social event we will be having a shotgun mixed social tournament (format TBC but will aim at a minimum of 2 games) where players would be put into teams by ballot. Team managers will indicate if players will be participating in the mixed social tournament using the team list form (<u>Link here</u>)

#### **Team Packs**

In the past we have provided team packs, however is perceived to generate a more than normal amount of waste. So in the interest of environmental sustainability we will be foregoing team packs. However, what was provided in these (such as sunscreen, copies of the draw etc.) will be provided centrally at the management tent.

#### **Tournament Scoring**

A team who wins will be awarded 2 points. If after group games teams are even on points the position will be decided first on goal difference, if there is no separation position will be determined by number of halves won, if there is no separation position will be decided by head to head result. If there is still no separation after points, then goal difference, then # of halves won, then head to head result, position will be decided by a shootout.

### **Scheduling Information**

#### Tournament Schedule.

The Tournament Schedule is as follows please note all grades will be played at the same time and organisers will try their hardest to minimise conflicts. Exact schedule is dependent on the number of teams registered but it is our intention to provide at least 4 games for each team. Please note times are indicative and a schedule will be provided once all teams have registered.

Date/Time	Time	Activity
3 <sup>rd</sup> March	5:30pm – 9:30pm	Shotgun Mixed Social Tournament
4 <sup>th</sup> March	8:30am – 9:30am	Team Briefing at the Venue
4 <sup>th</sup> March	9:30am – 5:00pm	Tournament Day 1
4 <sup>th</sup> March	5:00pm – 7:00pm	North vs South Series – Round 2
5 <sup>th</sup> March	8:00pm – Late	After Match Function
5 <sup>th</sup> March	9:30am – 4:00pm	Tournament Day 2
5 <sup>th</sup> March	4:00pm – 5:00pm	Prize giving at the venue



#### **Prize Giving**

Event partners and supporters will be present at the Closing Ceremony so ALL teams are expected to be present. The Ceremony will proceed as soon as possible after the conclusion of the final match. Teams are expected to help with partial pack down of the site leading up to the Closing Ceremony.

The 1<sup>st</sup> placed teams will be presented with a medal and a perpetual trophy which remains in the possession of the winning team until the start of the following years Championship. The most valuable player, best goalkeeper and top-scorer of the tournament for each division will also be acknowledged.

#### **After Match Function**

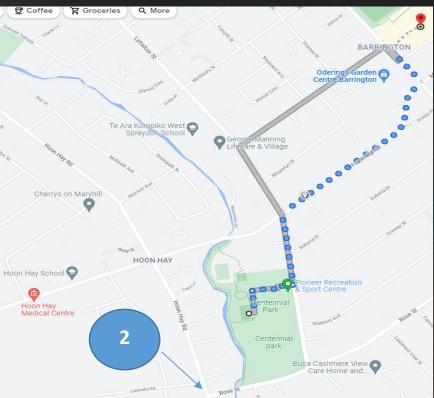
This is to be decided. See Facebook event for updates.

### **Venue and Amenity Information**

#### The Venue

The Tournament will be hosted on the Sand Courts at Pioneer Recreation & Sport Centre (See Figure 1). The venue has room for two full sized beach handball courts. There is ample space for off court sand access and therefore on court warm up time may be restricted if needed for the tournament schedule. Shade is extensive on the edge of the courts with trees and the NZHF will provide shade for scorers. Sunscreen will also be available.

Pioneer Stadium has toilet and showering facilities available. If you wish to use the facilities at Pioneer Stadium, please be respectful of the venue and remove as much sand as practical from your person before entering.



#### Onsite food and drink

At the tournament, there will be a supply of cold drinking water. Due to being a public space & Pioneer having its own café no other food or beverages will be able to be provided.

#### **Local Amenities**

On location within the Pioneer Recreation Centre there is a café serving cabinet food, coffee and cold beverages, a short walk away (see figure 1 (2)) is a Dairy and Barrington Mall is a 15 minute walk away (walking route shown in figure 1) providing fast food and supermarket options.



#### **Accommodation Options**

While we do not have any agreements with accommodation suppliers we recommend staying near the venue. It is our intention that our Saturday Night Function will be close to the venue. There is a great combination of value for money and quality options. Use your favourite search engine to find what suits you.

### **Competition Rules**

### **Team Uniforms**

Teams will be required (at a minimum level) to wear the same coloured tops for the tournament. You are more than welcome to also bring different tops for specialists but there will be bibs provided for this purpose. There are no restrictions on what to wear other than it being sensible and non-offensive.

#### Rules

The official IHF Rules of the Game for Beach Handball will be followed throughout the competition. Anything in the following section will supersede information provided in the Official IHF Rules. For a copy of the Rules please see this link (https://www.ihf.info/regulations-documents/361?selected=Rules%20of%20the%20Game). In <u>Appendix A</u> there is a good summary of the Official Rules (If there is a contradiction between <u>Appendix A</u> and the official rules the official rules will take precedent)

#### Time

Due to tight scheduling, the start time of games will be strictly enforced. The referees will give a warning whistle at 5 minutes and 2 minutes prior to the official starting time of each match. Any team not ready to commence playing at the official starting time will forfeit the 1<sup>st</sup> half at the discretion of the Competition Manager.

#### Timeouts

Teams will be allowed one time out per half. Time outs will be strictly limited to 1 minute.

#### **Match Officials**

Each team will be expected over the course of the tournament to provide 4 officials for duty. This will comprise of 2 referees, and 2 officials in charge of timekeeping and scoring. These officials need to have the appropriate experience and confidence with court and bench duties to complete their roles effectively. It is up to the team who has the scheduled duty to provide these 4 officials from their team or find suitable replacements.

It is recommended that Court officials bring their own equipment and will be suitably clothed to not clash with players. One set of IHF rules will be available at the bench official table. The two referees will give out a point to the best and fairest player of each match, and to the best goalkeeper. This will be noted on the match scoresheet at the conclusion of each game.

#### Shootout

If any game goes to a shootout all the throws must be executed, regardless of the fact that the result of the game may have been already decided.



#### **Mixed Grade Suspensions and Substitutions**

Note – this section is only relevant for Friday Night's Social events.

When a player is suspended from a team the team has to keep the same make up as the suspension warranted (i.e. if a female was suspended the team should be 2 male, 1 female). When substituting this is a bit more relaxed. However at the referee's discretion they can call a foul (offensive foul when attacking or a 6m throw when defending) if a team is taking advantage of substitutions to break the mixed grade rule of having two females on the court at all times. Repeated infringements may result in suspensions.

#### Conduct

Team Managers shall be responsible for the good conduct of their representing players, on and off court, when they are involved in any way in representing the NZHF and the game of Beach Handball. Poor behaviour reflects badly on the sport and the hosting association which puts partnerships, venues and sponsorships at risk.

As such, it is the responsibility of Team Managers to ensure that teams follow the guidelines of the competition including payment of the competition fees, nomination of officials, certify their members' eligibility to play and behavioural expectations of no smoking/vaping on site or during game times. ABSOLUTELY NO LIQUOR IS TO BE BROUGHT TO OR CONSUMED ONSITE.

If there is any breach of the rules and regulations, a disqualification of the team(s) or a competition point deduction may follow at the discretion of the Championship Manager.

The philosophy of Beach Handball is based on the principles of "Fair Play" – every decision has to be taken in accordance with these principles. Fair Play means:

- Respect the health, integrity and body of the players, as well as all other participants (officials, spectators, media, technical officials etc.).
- Respect the spirit and philosophy of the game, and observe the rules of the game and the regulations governing the competition.
- Respect the flow of the game, but never tolerate an advantage taken by violating the rules of the game.
- Promote the spirit of true sportsmanship and pursue the cultural and athletic mission of the event.

Any major breaches in respecting fair play may result in a disqualification of the team(s) or competition points deduction may follow at the discretion of the Tournament Director.

#### Image/Personality Rights

All participating members grant NZHF the right (royalty-free) to use photos and graphic materials of players and officials as well as team names, emblems and players uniforms within the framework of the Competition for non-commercial purposes.

All participating teams grant NZHF the right (royalty-free) to use any photo, any material (print material, ads, internet, product presentation, video etc.) produced for/at the NZHF Beach Handball Championships for competitions, promotions and sport development (training, teaching, etc.) purposes.

Each participating team must obtain the consent of the respective players and officials participating in the NZHF Beach Handball Championships for the use of their image as defined here above. Each participating team agrees that the NZHF and its partners are absolved from any legal action from a player concerning the player's image/personality rights.



#### **Disputes and Discipline**

- All decisions reached by the Disciplinary and Disputes Committee (Set Up by the NZHF) will be final and binding on all parties.
- Both disputing teams and any player or official facing disciplinary charges may be represented and/or present witnesses to support their case.
- Any protest or notice of a dispute likely to require the involvement of a Disciplinary and Disputes Committee shall be lodged with the Championship Manager/s within two hours of the incident giving rise to the dispute.
- Any doubt as to the meaning of any Rule shall be referred by the Disciplinary and Disputes Committee to the NZHF Board for interpretation.
- The Disciplinary and Disputes Committee shall have at its discretion the power to impose a suspension and/or a fine on any player, or a fine on any team for any clear infringement of these Rules, the Rules of the Federation or the IHF Rules of the Game. The fine and/or suspension shall be determined by the Disciplinary and Disputes Committee.
- The Playing Rules of the Association shall be as laid down by the International Handball Federation in its published "Rules of the Game". Copies can be downloaded from the IHF web site at: <u>http://www.ihf.info/</u>
- All teams will abide by State and National Laws regarding alcohol and tobacco sponsorship and promotion.
- All teams will abide by IHF and NZHF rulings and guidelines, as published by these bodies from time to time, with respect to the use of drugs in sport.
- Team squads are not allowed to be changed from those nominated at the beginning and just prior to the start of the competition.
- Teams are obliged to uphold official duties timekeeping and scorekeeping and refereeing as per the draw.
- Failure to provide table officials and referees for allocated matches will result in penalty as determined by the Disciplinary and Disputes Committee.

#### **Pre-Game Procedure**

All score sheets will be printed prior to the commencement of competition. It is expected that Team Managers will provide a list of squad member's numbers by Friday 19<sup>th</sup> of February 2023. Please use <u>link provided in the</u> <u>important dates.</u>

The full squad (10 players) will be printed on the score sheets. If a player is not nominated 10 minutes prior to the game, they are not eligible to play that game. (If there are no nominated players on the scoresheet 10 minutes prior to the game, the game may be forfeited at the discretion of the Tournament Director). Team Managers are expected to check the scoresheet 10 minutes prior to the game to check for accuracy.

Teams can commence warm-up on the competition court prior to their match as soon as the teams participating in the prior match have left the court. It is expected that up to 10 minutes warm-up on the competition court will be possible prior to the start of each game.

Team officials will be issued their team time-out cards, as required prior to the start of each match. Only two officials are allowed in the substitution area during the game.



#### **Post-Game Procedure**

Immediately after the completion of the match, team officials shall check and sign the score-sheet and return the team time-out cards to the bench. The original score-sheet is to be signed by the referees once the details have been checked and confirmed including nominations for best players.

At the end of each game, bench and referee's officials are responsible for ensuring that court and the bench area is left clean, tidy and functional for the next game. If games finish early, bench and referee's officials are expected to put the game balls in the shade of the bench tent to avoid over inflation.



### <u> Appendix A – Rules, a Brief Summary</u>

### START OF THE GAME, PLAYING TIME, FINAL SIGNAL, TIMEOUT AND TEAM TIMEOUT

The winner of the coin toss chooses either the goal it wishes to defend or the respective side of substitution area. After the end of the 1st period, teams change ends but do not change substitution areas. The duration of each period is 10' with a 5' intermission in between periods. Each period results separately. If at the end of a period the score is even, the Golden Goal is used to determine the winner. The winner of each period is awarded one point. If the result after the 2nd period is tie (1-1), then a Shootout is played. Each team has the right to request a 1' team timeout during each period of the regular playing time, only when in possession of the ball and by raising a Timeout card.

#### SUBSTITUTIONS

A team consists of up to 10 players. At least 6 players must be present at the beginning of the match. During any given moment of the match each team must have a goalkeeper on the court. This player can play as court player too in any time. Substitutes may enter the match at any moment, always over their team's substitution line. In case of a faulty substitution, the guilty player must be penalized with a suspension

### SCORING AND DECIDING THE FINAL OUTCOME OF THE GAME

When a goal is scored, 1 point is awarded to the scoring team. 2 points are awarded when a goal is scored:

- By a 6m-throw (penalty throw).
- By the goalkeeper.
- In a creative and/or spectacular way.

If the score is even at the end of a period, then the Golden Goal method is used. In such a case, play continues without a specific amount of time being required and the next score wins.

#### SHOOTOUT

If each team has won a period (score 1-1), then the Shootout method is used. Each team is given the opportunity to convert on 5 throws taken by 5 different players. Teams alternate throwing, and the team with the most number of points scored is declared the winner. If the score is even after 5 throws, the shootout goes to sudden death and players who shot in the first 5 shots are again eligible to shoot in the sudden death shootout. A player cannot shoot twice in the Sudden death shootout until all other players have shot. Upon starting a sudden death shootout the original order and ends shooting is swapped.

#### FOULS AND UNSPORTSMANLIKE CONDUCT

Players ARE permitted to:

- Use their arms and hands in order to block or gain possession of the ball.
- Use an open hand to play the ball away from the opponent from any direction.
- Use their body to obstruct an opponent, even when the opponent is not in possession of the ball (screen).



• Make body contact with an opponent when facing him and without using arms and maintain this contact in order to monitor and follow the opponent (body check).

Players ARE NOT permitted to:

- Pull or hit the ball out of the hands of an opponent.
- Block or force away an opponent with arms, hands or legs.
- Restrain, hold, push, run or jump into an opponent.
- Interfere with, impede or endanger an opponent (with or without the ball in his possession) in contravention of the rules.

### THE 6-METER THROW (penalty throw) 6-meter throw

#### decision

A 6-meter throw is awarded when:

- A clear chance of scoring is destroyed anywhere on the court by a player or a team official of the opposing team.
- There is an unwarranted whistle signal at the time of a clear chance of scoring.
- A clear chance of scoring is destroyed through the interference of someone not participating in the game.

When awarding a 6-meter throw, the referees must call a timeout. If a goal is scored by a 6-meter throw, 2 points are awarded.

#### PUNISHMENTS

#### Suspension

A suspension can be given for:

- a) Fouls and similar infractions against an opponent.
- b) Fouls which are to be punished progressively.
- c) Infractions when the opponents are executing a formal throw.
- d) Unsportsmanlike conduct by a player or team official.

#### A suspension *must be* given for:

- a) A faulty substitution or illegal entering on the court.
- b) Repeated fouls of the type that they are to be punished progressively.
- c) Repeated unsportsmanlike conduct by a player, on the court or outside the court.
- d) Failure to drop or put the ball down when there is a free throw decision against the team which is in possession of the ball.
- e) Repeated infractions when the opponents are executing a formal throw.
- f) As a consequence of a disqualification of a player or team official during the playing time.

The suspended player may re-enter the court as soon as there is a turnover (change of ball possession between the two teams)

The second suspension of a player results in a disqualification. A player may re-enter the court in line with the previous statement however it cannot be the disqualified player who cannot partake in any part in the rest of the match.